

## **SPRING LEAGUE 2017 STANDINGS**

### **ROOKIE LEAGUE**

<b><u>PLACE</u></b>	<b><u>TEAM</u></b>	<b><u>W</u></b>	<b><u>L</u></b>	<b><u>T</u></b>	<b><u>PCT</u></b>	<b><u>GBL</u></b>	<b><u>PF</u></b>	<b><u>PA</u></b>	<b><u>PTS</u></b>
1	TYPHOONS	5	1	0	.833	---	103	59	26
2	HURRICANES	4	1	1	.750	½	87	84	24
3	BREEZE	3	3	0	.500	2	80	93	18
4	MONSOON	2	3	1	.417	2 ½	80	88	16
5	TORNADOS	1	4	1	.250	3 ½	82	101	12*
6	ZEPHYRS	1	4	1	.250	3 ½	76	93	12

\*=5<sup>TH</sup> PLACE ON BASIS OF 1-0-1 HEAD TO HEAD RECORD

### **BANTAM LEAGUE**

<b><u>PLACE</u></b>	<b><u>TEAM</u></b>	<b><u>W</u></b>	<b><u>L</u></b>	<b><u>T</u></b>	<b><u>PCT</u></b>	<b><u>GBL</u></b>	<b><u>PF</u></b>	<b><u>PA</u></b>	<b><u>PTS</u></b>
1	BRONCOS	5	2	1	.688	---	195	176	31
2	MUSTANGS	5	3	0	.625	½	188	163	29
3	PALOMINOS	5	2	0	.714	---	166	119	27
4	COLTS	4	2	1	.643	½	146	130	25
5	THOROBREDS	4	3	0	.571	1 ½	142	129	23
6	APPALOOSAS	3	4	0	.429	2	131	127	19xx
7	CLYDESDALES	2	5	0	.286	3	98	142	15xx
8	SHETLANDS	0	7	0	.000	5	123	213	7xx

xx=ELIMINATED FROM CHAMPIONSHIP CONTENTION

### **MINOR LEAGUE**

<b><u>PLACE</u></b>	<b><u>TEAM</u></b>	<b><u>W</u></b>	<b><u>L</u></b>	<b><u>T</u></b>	<b><u>PCT</u></b>	<b><u>GBL</u></b>	<b><u>PF</u></b>	<b><u>PA</u></b>	<b><u>PTS</u></b>
1	SKYWALKERS	6	1	0	.857	---	168	121	31
2	WIZARDS	5	2	0	.714	1	175	157	27
3	DOCTORS	5	2	0	.714	1	183	166	27
4	ICEMEN	3	4	0	.429	3	162	167	19*
5	PISTOL PETES	3	4	0	.429	3	161	177	19xx
6	MAMBAS	3	4	0	.429	3	186	206	18xx
7	PEARLS	1	5	1	.214	4 ½	136	158	13xx/**
8	ADMIRALS	1	5	1	.214	4 ½	159	182	13xx

NOTE: MAMABS LOST ONE STANDINGS POINT FOR UNSPORTSMANLIKE TECHNICAL FOUL

xx=ELIMINATED FROM CHAMPIONSHIP CONTENTION

\*=4<sup>TH</sup> PLACE ON BASIS OF HEAD TO HEAD WIN

\*\*=7<sup>TH</sup> PLACE ON BASIS OF COIN FLIP TIEBREAKER. TEAMS TIED WITH EACH OTHER AND HAD ONLY WIN AGAINST SAME TEAM. THEREFORE A COIN FLIP WAS HELD. THE ADMIRALS WERE ASSIGNED HEADS BEING CLOSER ALPHABETICALLY TO THE WORD "HEADS" AND THE PEARLS FOR THE SEM REASON ASSIGNED TAILS. THE FLIP CAME UP TAILS.

**MAJOR LEAGUE**

<b>PLACE</b>	<b>TEAM</b>	<b>W</b>	<b>L</b>	<b>T</b>	<b>PCT</b>	<b>GBL</b>	<b>PF</b>	<b>PA</b>	<b>PTS</b>
1	MAGIC	5	2	0	.714	---	252	208	27a
2	CAPTAINS	5	2	0	.714	---	252	265	26a
3	BIG Os	4	3	0	.571	1	259	243	23a
4	DREAMS	4	2	0	.667	½	238	227	22a
5	BIG DIPPERS	3	4	0	.429	2	258	245	19b
6	GLIDE	3	3	0	.500	1 ½	204	190	18b
7	GOATS	2	4	0	.333	2 ½	213	221	14b
8	LEGENDS	0	6	0	.000	4 ½	173	250	6%

NOTE: CAPTAINS LOST ONE STANDINGS POINT FOR UNSPORTSMANLIKE TECHNICAL FOUL

a=CLINCHED SPOT IN "A" TOURNAMENT

b=CLINCHED SPOT IN "B" TOURNAMENT

%=CLINCHED 8<sup>TH</sup> SEED IN "B" TOURNAMENT

**TOURNAMENT POSSIBILITIES**

DREAMS DEFEAT GOATS AND GLIDE DEFEAT LEGENDS

1	DREAMS	27	DEFEATED MAGIC HEAD TO HEAD
2	MAGIC	27	
3	CAPTAINS	26	
4	OS	23	DEFEATED FLIDE HEAD TO HEAD
5	GLIDE	23	
6	DIPPERS	19	
7	GOATS	15	

DREAMS DEFEAT GOATS AND LEGENDS DEFEAT GLIDE

1	DREAMS	27	DEFEATED MAGIC HEAD TO HEAD
2	MAGIC	27	
3	CAPTAINS	26	
4	OS	23	
5	GLIDE	19	DEFEATED DIPPERS HEAD TO HEAD
6	DIPPERS	19	
7	GOATS	15	

DREAMS DEFEAT GOATS AND LEGENDS AND GLIDE TIE

1	DREAMS	27	DEFEATED MAGIC HEAD TO HEAD
2	MAGIC	27	
3	CAPTAINS	26	
4	OS	23	
5	GLIDE	21	
6	DIPPERS	19	
7	GOATS	17	

GOATS DEFEAT DREAMS AND GLIDE DEFEAT LEGENDS

1	MAGIC	27	
2	CAPTAINS	26	
3	DREAMS	23	ALL TIED WENT 1-1 VS EACH OTHER, DREAMS ONLY ONES TO BEAT FIRST PLACE MAGIC
4	OS	23	BEAT GLIDE HEAD TO HEAD
5	GLIDE	23	
6	DIPPERS	19	DEFEATED GOATS HEAD TO HEAD
7	GOATS	19	

GOATS DEFEAT DREAMS AND LEGENDS DEFEAT GLIDE

1	MAGIC	27	
2	CAPTAINS	26	
3	DREAMS	23	DEFEATED OS HEAD TO HEAD
4	OS	23	
5	GLIDE	19	ALL TIED TEAMS WENT 1-1 VS EACH OTHER, NONE BEAT FIRST PLACE MAGIC DIPPERS AND GLIDE BOTH BEAT SECOND PLACE CAPTAINS, ELIMINATING GOATS AND PLACING THEM 7 <sup>TH</sup> . GLIDE DEFEATED DIPPERS HEAD TO HEAD
6	DIPPERS	19	
7	GOATS	19	

GOATS DEFEAT DREAMS AND LEGENDS AND GLIDE TIE

1	MAGIC	27	
2	CAPTAINS	26	
3	DREAMS	23	DEFEATED OS HEAD TO HEAD
4	OS	23	
5	GLIDE	21	
6	DIPPERS	19	
7	GOATS	17	

GOATS AND DREAMS TIE, LEGENDS DEFEAT GLIDE

1	MAGIC	27	
2	CAPTAINS	26	
3	DREAMS	25	
4	OS	23	
5	GLIDE	19	DEFEATED DIPPERS HEAD TO HEAD
6	DIPPERS	19	
7	GOATS	17	

GOATS AND DREAMS TIE, GLIDE DEFEAT LEGENDS

1	MAGIC	27	
2	CAPTAINS	26	
3	DREAMS	25	
4	OS	23	DEFEATED GLIDE HEAD TO HEAD
5	GLIDE	23	
6	DIPPERS	19	
7	GOATS	17	

BOTH GAMES END IN TIE

1	MAGIC	27
2	CAPTAINS	26
3	DREAMS	25
4	OS	23
5	GLIDE	21
6	DIPPERS	19
7	GOATS	17

BARRING FORFEIT OR LOSS OF STANDINGS POINT DUE TO UNSPORTSMANLIKE TECHNICAL FOUL, DREAMS AND OS ARE GUARANTEED SPOT IN "A" TOURNAMENT, AND GLIDE, BIG DIPPERS AND GOATS ARE GUARANTEED 5<sup>TH</sup>, 6<sup>TH</sup> AND 7<sup>TH</sup> SPOTS.

**HOW STANDINGS ARE FIGURED**

Each game is worth a set number of points, usually 5 for a win, 3 for a tie and 1 for a loss. In some tournament games the point value is higher, either 6-4-2 or, in some cases, 7-5-3. There are a few tournament games where a winner must be determined and therefore the game can go into overtime in those games only. That is a three-minute period. If the game remains tied, there is a sudden death (first team to score), untimed second overtime.

If a player or coach receives an unsportsmanlike technical foul, a standings point is deducted from that team's total points. If a team forfeits a game (does not show up with at least four players by five minutes after the scheduled game time, or cannot field more than three players at any time during the game, the receive zero standings points for that game.